



CodeWars: An HP bet for the future

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Introduction



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What is Codewars?

A first-class computer programming competition for high school students from 14 until 18 years old. It was born in USA 19 years ago and it took place in Europe two years ago, first in Barcelona and in 2016 in León.

What are we looking for?

We aim to raise interest in STEM careers among youth, both girls and boys. We try to promote an educational and collaborative contest, where young students find themselves comfortable thinking and developing their technological capacities.

```
    name += etr.getString(settings[0].compareTo(name) < 0) ;  
} else if (settings[0].compareTo(name) > 0) {  
    if (name.compareTo("") != 0) {  
        name += " ";  
    }  
    name += DateUtils.format(etr.getDate(settings[0].compareTo(name) > 0), "dd/MM/yyyy");  
} else if (settings[0].compareTo(name) == 0) {  
    if (name.compareTo("") != 0) {  
        name += " ";  
    }  
    name += NumberFormat.getInstance().format(etr.getDouble(settings[0].compareTo(name) == 0));  
}
```



Motivation from the early days



Social context

Why have we decided to work with students?

In a new life and business model environment, there is a skill set disruption and there is no time to loose. Begin with children and Young students to focus their capabilities on this direction: technologies, means be ready for the future.

As the World Economic Forum declared in “The Future of Jobs” – the impact of technological, demographic and socioeconomic disruptions on business models will be felt in transformations to the emploument landscape and skills requirements-For a talent revolution to take place, goverments and business will need to change their approach to education-



The challenge



The contest

What is it consist CodeWars on?

- The contest will take place in several places around Spain: León, Valencia, Sevilla and Madrid.
- Every private or public high school can participate.
- Students from 14 to 18 years old (3º ESO to 2º BAC) with a teacher/sponsor having teams (2- 3).
- They have to resolve as many problems as they can of a battery of 20 with different levels of difficulty.



The problems

How will be the problems?

- Increasing difficulty problems with also different values using technologies as C, C++, Python and Java.
- They do not need to be experts in programming, the just have to think and get solutions.
- We want them to work in groups, to have fun together and to realize they can do whatever they try to do.

```
function calcWidth() {
  var wW = 0;
  if (typeof window.innerWidth == 'number') {
    wW = window.innerWidth;
  } else if (document.documentElement && document.documentElement.clientWidth) {
    wW = document.documentElement.clientWidth;
  } else if (document.body && document.body.clientWidth) {
    wW = document.body.clientWidth;
  }
  if (sH = document.documentElement.scrollHeight) {
    var wH = window.innerHeight || document.documentElement.clientHeight || document.body.clientHeight;
    wW = !document.all && (sH > wH) ? sH : wW;
  }
}
```


**We are waiting
for you!**

